

Memory Overcommit in Containerized Environments

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Goal: Optimize memory in overcommitted *containerized* environments

Containers could be virtual machines, K8s containers, applications with memcgs

Clients Use Cases

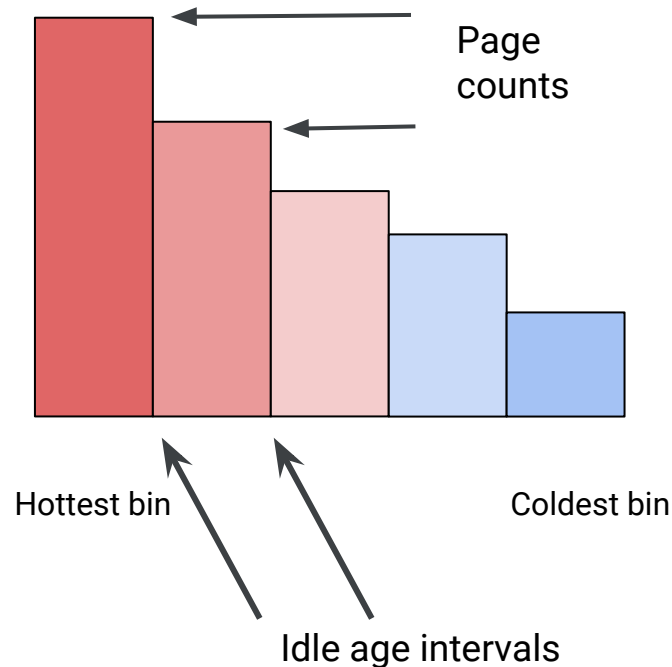
- Virtualized OS on desktops/tablets for device flexibility
- Isolated execution environments for security

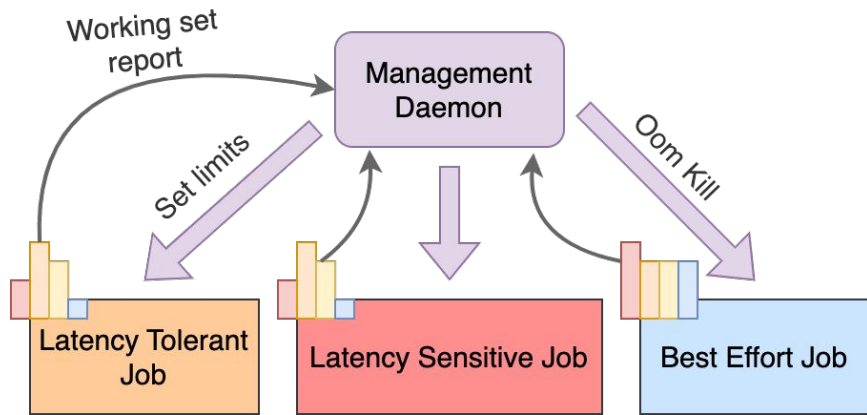
Datacenter servers

- SLO for different availability tiers
- Proactive reclaim
- Demotion/promotion between tiers

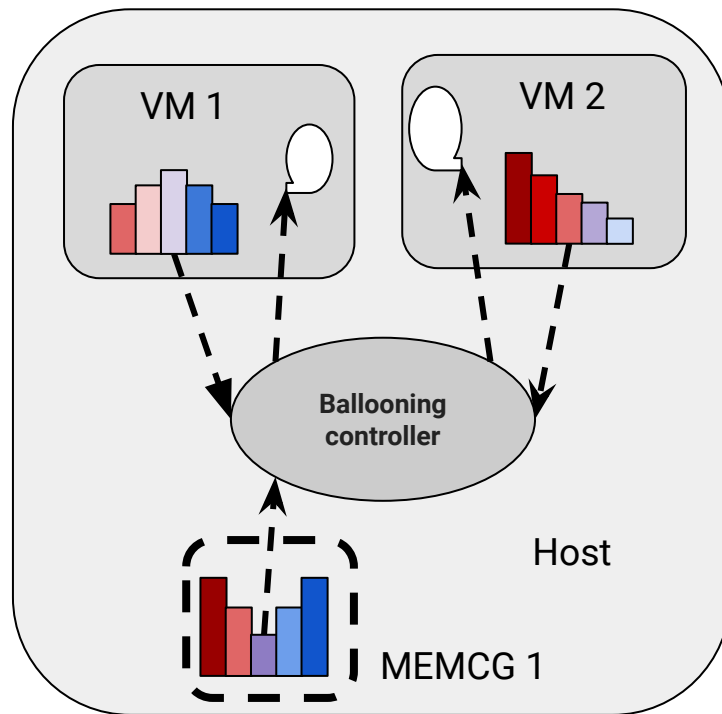
Working Set as a Histogram

- Working set is a binning of pages, by time, or just coldness.
- We **collect WS in the guest/memcg hierarchy** for a better estimate of memory utilization inside containers
- Generated on-demand from reclaim activity
- We use the balloon device **send WS to the host**, which enables the host to make balloon size decisions for each guest





Datacenter Use Case

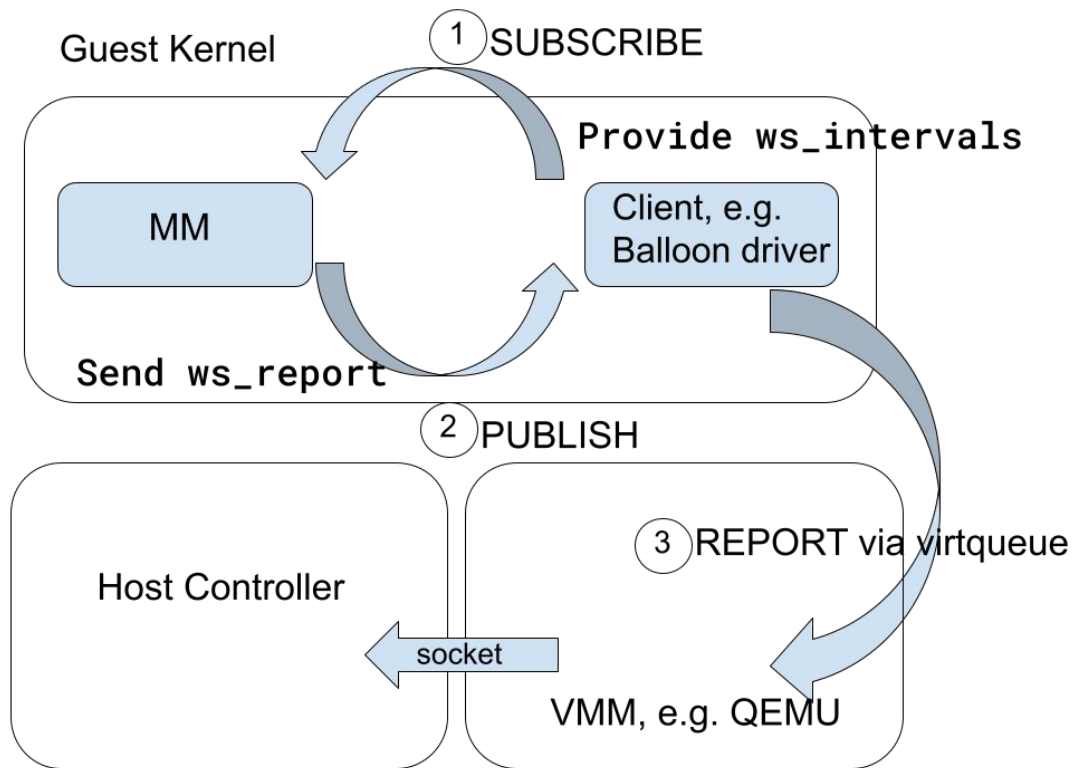


Client Use Case

Getting WS Reports from VMs: WS Reporting

Working Set report notification

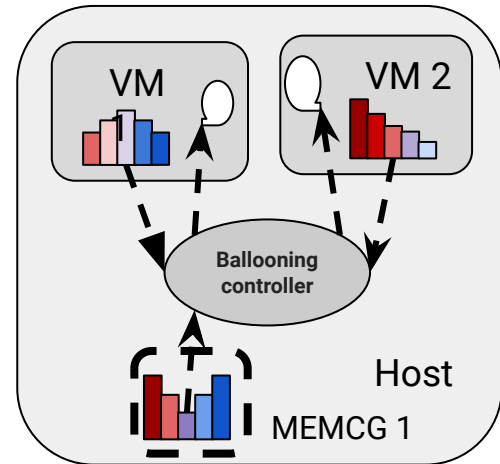
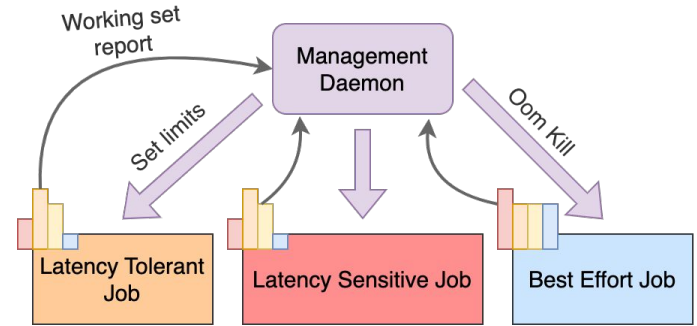
- Clients **subscribe** by providing intervals and a WS “receiver” object
- During background reclaim (or on demand) the kernel generates the report and **publishes** to the receiver (i.e. the balloon driver)
- The driver **reports** the Working Set histogram to the VMM via a virtqueue



Host controller responsibilities

A host controller receives signals and gives control inputs to the system:

- Receives (and/or queries for) Working Set reports
- Must implement a **policy** for memory adjustments.
- Has some notion of **fairness**, even if it is implicit.
- Sets memcg limits/balloon size as needed to maintain SLAs
- Can use historical data (past executions, changes in working set, etc) to guide its policy decisions



Code + Additional Resources

- Kernel patch + Balloon Driver patch RFC: **linux-mm@**
- Balloon Device:
 - QEMU implementation RFC: **qemu-devel@**
 - Crosvm implementation: **github.com/google/crosvm**
- VIRTIO Spec Additions: See **virtio-comment@**, **virtio-dev@**