

## PROLOG

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## NAME

bzero – memory operations (**LEGACY**)

## SYNOPSIS

```
#include <strings.h>
```

```
void bzero(void *s, size_t n);
```

## DESCRIPTION

The *bzero()* function shall place *n* zero-valued bytes in the area pointed to by *s*.

## RETURN VALUE

The *bzero()* function shall not return a value.

## ERRORS

No errors are defined.

*The following sections are informative.*

## EXAMPLES

None.

## APPLICATION USAGE

The *memset()* function is preferred over this function.

For maximum portability, it is recommended to replace the function call to *bzero()* as follows:

```
#define bzero(b,len) (memset((b), '\0', (len)), (void) 0)
```

## RATIONALE

None.

## FUTURE DIRECTIONS

This function may be withdrawn in a future version.

## SEE ALSO

*memset()*, the Base Definitions volume of IEEE Std 1003.1-2001, <*strings.h*>

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